



MATCH DAY CHECKLIST FOR TEAM MANAGERS/COACHES (UNDER 8 AND ABOVE AGE GROUPS)

Day(s) before the Match

- Confirm the time and location for the match (it does change)
- (Home Team) Confirm if pitch setup or pack-up is scheduled for your team
- Confirm you have enough players for the match
- Check on the pitch status in the event of wet weather
- Login to Dribl and confirm your team details (available players, borrowed players and jersey numbering)
- Confirm your opposing team has been entered
- Ensure you have the referee payment sheet
- Ensure you have the correct money for referees
- Check you have your Team Official vests and ID Cards for access to the technical area

Before the start of the Match

- (Home Team) When scheduled, organise the setup the pitch for play prior to kick-off
- Login to Dribl and re-confirm your team details
- (Under 12 and Above Teams) Confirm opposition team details entered in Dribl (player numbers, coach and manager details) and review opposition player ID's against players on the pitch with the Referee; opposing Team Manager will do the same for your team
- (No Referee Present) Agree a person to act as a non-accredited referee for the game with the opposition team manager and enter details into Dribl
- Pay the referees and ensure they sign the payment sheet
- (Home Team) Ensure Ground Officials are present at the field

After the Match is completed

- Login to Dribl and enter your game score
- Confirm the referee's score, yellow/red card details and goal scorers (BBC and AAW/1) with the opposition manager and referee
- Resolve any issues with referee before leaving the field
- "Complete" the game in Dribl to finalise the result
- (Home Team) When scheduled, organise the pack-up the pitch and return equipment